



# Michael Hrubý

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## Profiles

**LinkedIn**  
[michael-hrubý](#)

**GitHub**  
[GalactusCZ](#)

## Interests

**Programming**

**Traveling**

**Gaming**

## Languages

**Czech**  
Native speaker

**English**  
C1 (Cambridge certificate)

**German**  
A2 (High school education)

## Summary

I have over a year of experience in writing unit tests in C++. I enjoy working on IT projects focused on web development and game development. I also enjoy learning new things in Computer Science.

## Experience

**Greatlink** Brno  
QA Tester May 2025 - Now

- Writing unit and smoke tests in C++ for games developed in Unreal Engine 5.
- Working for clients such as MADFINGER Games.

**National Heritage Institute** Bouzov  
Castle Guide July 2020 - Now

- Guiding tours of tourists through the Bouzov castle

**Logiscool** Brno  
Lector of Programming August 2024 - June 2025

- Teaching kids about the basics of programming in the Scoolcode environment.
- Finding ways to present basic programming ideas to beginners.

**Logaritma s.r.o.** Moravičany  
Intern October 2022

- Helping with the common tasks an IT assistant has to deal with on a daily basis.

**Gaming Magazine SCORE** Remote  
Editor November 2019 - January 2021

- Writing gaming news articles and reviews.

## Education

**Masaryk University Faculty of Informatics**  
Programming and Development Brno • 2024 - Now

- A committee member of the Friends of Nordic Animals Association.
- Organising numerous events and competitions to get more high schoolers interested in Computer Science.

## Projects

**Czech localisation for RealRTCW**  

- Full Czech localisation for the RealRTCW mod, centred around remastering Return to Castle Wolfenstein.

## Home server

- Hosting my personal website and multiple services on a Rapsberry PI 4B.